hat's New?

This file describes the changes in version 2.0 of IconBuilder Lite.

User interface update

The user interface should be familiar, but there are quite a few new features. Please take a moment and review this file. We have also updated the Recipes and Tips sections of the Read Me file.

No limit to selection sizes

In previous versions of IconBuilder, a selection size of 48 x 48 pixels was required before running the filter. In this version, the filter can be started with any size selection.

This feature allows you to work with any size canvas in Photoshop. You should set your canvas size to the maximum size needed for the icon you are building.

For your reference, the maximum sizes for desktop icons are:

    Mac OS 7.5 to Mac OS 9   - 32 x 32 pixels

    Windows 95, 98 and NT - 48 x 48 pixels

    Mac OS X - 128 x 128 pixels

Automatic grid reset

After saving an icon to your desktop or a folder, IconBuilder will automatically reset the grid if you move the saved icon into another folder.

This change makes it quicker and easier to produce a large batch of icons. If you save an icon into a working folder, and then manually move the icon into a finals folder, IconBuilder will be ready to create a new icon the next time you run the filter.

New textures

We have updated the textures for some of the backgrounds. Some of the patterns are more modern and should be helpful in developing your Mac OS X icons.